

Activity 02

1. Open the **Layers panel**, twirl open the **Clock Body layer**, click to select it, then click the **eyeball** to hide it temporarily.
2. Press **M** for the Rectangle tool, set **Fill** to a dark gray and **Stroke** to None.
3. Click and drag from well outside the clock on one side to well outside on the other to draw a thin shelf.
4. Press **V** for the Selection tool, hold **Alt/Option** and drag the shelf straight down to copy it to the bottom of the clock.
5. Zoom in with **Command/Control +**, then hold **Alt/Option** and drag a side handle outward on each shelf to extend both ends evenly.
6. Press **Command/Control + 0** to zoom out.
7. Drag to select both shelves. If the clock face gets accidentally included, **Shift-click** it to deselect it.
8. Press **W** for the Blend tool, then **double-click** it on the toolbar.
9. Set Spacing to **Specified Steps**, enter **4**, and click **OK**.
10. Click once on the **top shelf**, then click once on the **bottom shelf** to create the blend.
11. Turn the **Clock Body layer** back on in the Layers panel.
12. Click to select the blend, go to **Object > Expand**, make sure **Object** and **Fill** are checked, and click **OK**.
13. Hold **Shift** and click the **clock body** to add it to the selection.
14. Press **Shift + M** for the Shape Builder tool.
15. Hold **Alt/Option** to switch to subtract mode (minus sign appears), then drag across the overhanging shelf ends on both sides to remove them.